

MINNESOTA TECH FOR SUCCESS



Week 3 & 4:
Hardware
fundamentals

10/30/2024

Agenda

Announcements

Class (1 – 1:30pm)

- Hardware Fundamentals

Break (5 min)

Class (1:35 – 2:30pm)

- HTML/CSS: Esther

Break (5 min)

Warehouse (2:35 – 3:30pm)

- Intake





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ANNOUNCEMENTS

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Announcements for 11/13

- **Next Session:** Wednesday, 11/21
 - No session next week on Wednesday, 11/20 – Fall Break
- Media Release forms – Turn them in if you have not done so



INTRODUCTION

To Peter





ABOUT PETER

MTFS Learn Training Navigator

Contact

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RULES & EXPECTATIONS



Rules & Expectations

- **Professionalism**
- **Respect for our classroom, warehouse, and workspace**
- **Noise Level**
- **Values**
 - **R**espect
 - **A**ccountability
 - **I**mprovement
 - **S**teadfast
 - **E**ncouragement

HARDWARE FUNDAMENTALS



Hardware Fundamentals: Objectives

1. Understanding computer hardware:

- Learn about the various physical components of computers, such as the CPU, RAM, hard drive etc.

2. Identifying different hardware components:

- Practical exercises to recognize and differentiate between hardware components commonly found in computers.

3. How to troubleshoot common hardware issues:

- Identifying and addressing common hardware problems.

Computer Hardware & Components

- CPU
- RAM
- Storage
- Motherboard
- GPU
- Power Supply
- Heatsink/Cooling
- Case

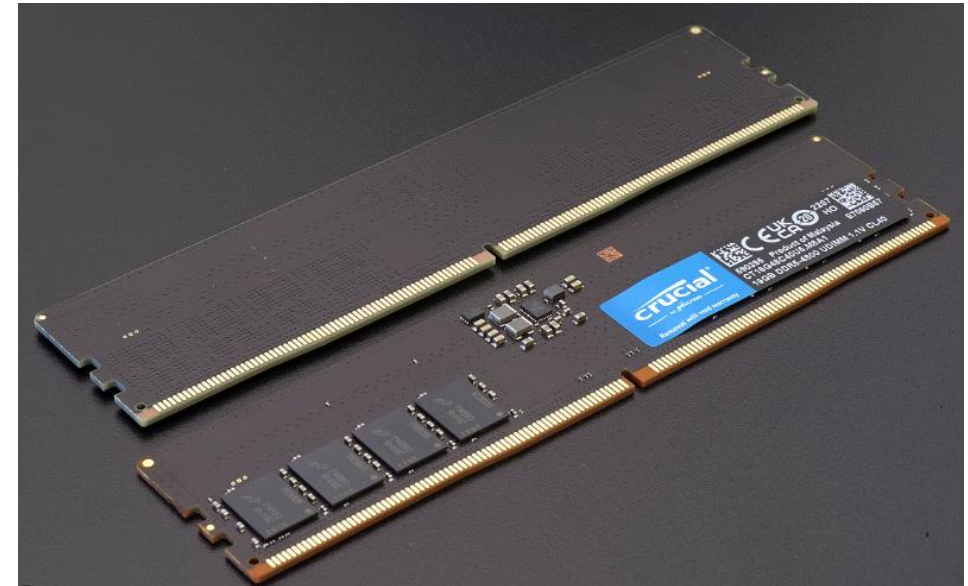
CPU

- Central Processing Unit ; microprocessor
- Primary component that processes the signals and makes computing possible.
- Located on MB under heat sink w/ fan assembly
- Clock speed
 - maximum speed, not the speed at which it must run.
- Intel Core, AMD Ryzen, Qualcomm Snapdragon, Apple A & M



RAM

- Random Access Memory
 - Short-term memory (volatile), where the data that the processor is currently using is stored
- DDR SDRAM
 - Double Data Rate Synchronous Dynamic Random-Access Memory
 - DDR4 speeds up to 3,200 MHz; DDR5 up to 6,400 MHz
 - Size up to 64gb per stick of RAM
 - Two types: DIMM and SODIMM
- More RAM = more data to be read/write almost instantly
- Corsair Vengeance, G.Skill Trident, Kingston Fury



Storage

- Internal or external component that stores data that includes the operating system, applications, and user files
- “Non-volatile” storage devices - retain stored data even when power is not supplied
- HDD – Hard Disk Drive
 - Platter - circular magnetic disk containing tracks and sectors that retain data
 - Actuator arm - moves across the platter to read and write data
- SSD – Solid State Drive
 - Flash memory - small memory chips called to store data with no moving parts
 - Up to 12.4 gb/s read/write



Motherboard

- The main printed circuit board (PCB) in a computer
- Stores electrical components and helps them communicate
- Backbone connectivity point for components and external peripherals to connect
 - CPU, RAM, GPU, PSU, peripherals (keyboard, mouse, headphones, displays etc.)
- Connectivity that may include PCIe slots with a heatsinks and backplates, USB –Type A, USB Type-C, rear I/O port, HDMI, and DisplayPort



GPU

- Graphics Processing Unit
- Renders graphics and images by performing rapid mathematical calculations, accelerate workloads in high performance computing, deep learning (AI) and more
- Integrated (internal - embedded in CPU) & discrete (external - commonly attaches to PIC Express Slot)
- NIVIDIA GeForce RTX, AMD Radeon, Intel Arc



Power Supply

- PSU – Power Supply Unit
 - Component converts alternating current (AC) power from electrical outlet to direct current (DC) power
 - Supplies power to components and peripherals
 - Protection from overvoltage, undervoltage, overcurrent, short circuit, power surge
- Output wattage for PC
 - 200-1800 watts output rating range
 - 300-400 watts for office, web browsing, tasks



Heatsink/Cooling

- Safe heat range for a normal workload: 40–65°C (or 104–149°F)
- Intensive apps or games: 70–80°C (158–176°F).
- A critical CPU temp: 80-85°C (176–185°F) or above.
- Heat sink – transfers heat generated by a device to a coolant
 - Remove heat from device components to improve device performance and extend its life
- Additional types: Fan (Air cooling) , Liquid cooling, All-in-One (AIO)
- Thermal Paste
 - Silicone, heat-conductive metal oxides
- Liquid Cooling, Lian Li, Arctic Liquid, Corsair iCUE, Cooler Master



Case

- Computer Case
 - Computer chassis
- Enclosure that contains most of the hardware of a personal computer
 - Components housed inside the case - internal hardware
 - Hardware outside the case - peripherals
- NZXT H series, Phantecks Eclipse, Corsair Obsidian series, Lian Li Lancool



Troubleshooting: Methodology

1. Identify the problem

- Gather information from the user, identify user changes, and, if applicable, perform backups before making changes
- Inquire regarding environmental or infrastructure changes

2. Establish a theory of probable cause (question the obvious)

- If necessary, conduct external or internal research based on symptoms

3. Test the theory to determine the cause

- Once the theory is confirmed, determine the next steps to resolve the problem
- If the theory is not confirmed, re-establish a new theory or escalate

4. Establish a plan of action to resolve the problem and implement the solution

- Refer to the vendor's instruction for guidance

5. Verify full system functionality and, if applicable, implement preventive measures

6. Document the findings, actions, and outcomes

Warehouse Schedule

- 1:35-2:00pm
- Intro to Intake
 - Recycling parts

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- Introduction: Peter Everett
- Rules & Expectations
- Hardware Fundamentals

Break (5 min)

Class (1:35 – 2:30pm)

- HTML/CSS: Esther

Break (5 min)

Warehouse (2:35 – 3:30pm)

- Intake
 - RAM & Computer opening



BREAK

5 minutes

